

CHASE MURTAUGH

Web Developer

✉ chasemurtaugh@gmail.com

☎ (856)-217-3314

🌐 <https://chasemurtaugh.com/>

🌐 <https://www.linkedin.com/in/chase-murtaugh/>

🐙 <https://github.com/Daelso>

EDUCATION

B.S.

Psychology

Clemson University

📅 August 2016 - May 2019

📍 Clemson, SC

🎓 GPA: 3.7

Coding Bootcamp

Full-Stack Web Development

University of Pennsylvania

SKILLS

JavaScript

HTML

CSS

React.js

Node.js

MySQL

MongoDB

Express & Express Handlebars

JSON

RESTful APIs

jQuery

Discord.js

GraphQL

CAREER OBJECTIVE

Web developer with an ever-growing knowledge and passion for JavaScript as well as a proven ability to adapt in both self-starting and collaborative environments while staying focused on achieving high-quality results under strict deadlines. My ability to adapt to any situation allowed me to create successful medical scribe programs for any specialty or EMR software I encountered. I have recently completed a Full-Stack Web Development course through the University of Pennsylvania and am eager to further my knowledge through personal projects and professional work.

WORK EXPERIENCE

Scribe Ambassador

Scribe America

📅 January 2020 - September 2021

📍 Multiple Locations

- Worked at sites around the country on-boarding new physician clients with a 100% success rate.
- Created training programs for new medical scribes in numerous medical specialties and EMR software with a 100% training completion rate.
- Secured long-term contracts with four different specialty clinics through creating quality medical scribe programs at their location.
- Required to learn and master the workflow of multiple clinics and specialties around the country in a weeks time.

Medical Scribe

Scribe America

📅 April 2017 - January 2020

📍 Woodbury, NJ

- Accurately and quickly documented thousands of patient histories, physical exams, lab reports, patient family, social and medical histories.
- Responsible for keeping Emergency Physicians aware of incoming reports, patient severity and directing their attention to the most critical of patients to maximize their efficiency.
- Created numerous macros in several different EMR software to allow for quicker and more streamlined documentation for myself and the Physicians I worked for.
- Tutored Physicians in medical EHR/EMR software to better improve their workflow.

PROJECTS

Warhammer Multiplayer Game

Lead/Sole Developer

📅 August 2019 - July 2021

- Develop numerous unique game features through a mixture of Dream Maker (C++ offshoot), Javascript, CSS and HTML. Added new game play loops, mechanics and updates on a weekly basis.
- Grew the player base from several friends to over 20,000 with an average of 80-100 concurrent players. Project has been forked 50+ times and inspired numerous spin-offs.
- Manage a dynamic and ever-growing SQL database of player information, metrics and statistics. These statistics were used to improve game play and moderate player behavior.
- Reviewed contributor code and assisted projects built from forks of my repository.